

Answers to Lesson 7 Quiz
Use of Double

RHO's Bid	Your hand:	Your bid:
1♠	<p align="center">Game #1</p> <p>High Card Points? 13</p>	Pass. You do not have support for all 3 unbid suits.
1♥		Pass. You do not have support for all 3 unbid suits.
1♦		Pass. You do not have support for all 3 unbid suits.
1♣		Double. You have opening pts and support for all 3 unbid suits.
1♠	<p align="center">Game #2</p> <p>High Card Points? 14 + 1 for length</p>	2♥. You cannot double as you do not have support for all 3 unbid suits. You have enough pts to overcall at the 2 Level.
1♥		Pass. You'd like to bid but can't.
1♦		1♥. An overcall at the 1 level.
1♣		1♥. An overcall at the 1 level.
1♠	<p align="center">Game #3</p> <p>High Card Points? 13</p>	Pass. Not enough length to bid any suit at the 2 level and not enough pts to bid 1NT. Hearts are too weak to promise support in that suit. Wait and hope that Partner may bid something.
1♥		Pass.
1♦		Pass.
1♣		Pass.
1♠	<p align="center">Game #4</p> <p>High Card Points? 12 + 1 for length</p>	Pass. The opener has your suit.
1♥		1♠. An overcall at the 1 level.
1♦		1♠. An overcall at the 1 level.
1♣		1♠. An overcall at the 1 level.
1♠	<p align="center">Game #5</p> <p>High Card Points? 12</p>	Pass. This hand is better for defence, since you are sitting to the right of the Opener.
1♥		Pass. This hand is better for defence.
1♦		Pass. This hand is better for defence.
1♣		Pass or Double. You do have support for 3 unbid suits, but this is not a very good hand to double. High cards are too dispersed to promise much support.

RHO's bid	Your hand:	Your bid?
1♠	<p>Game #6 High Card Points? 13</p>	Double. You have opening pts and support for the 3 unbid suits.
1♥		Pass.
1♦		Pass.
1♣		Pass.
1♠	<p>Game #7 High Card Points? 13</p>	Pass. Some may double because they have 4 in the other major.
1♥		Pass. Some may double because they have 4 in the other major.
1♦		Pass. Some may double because they have 4 in both majors.
1♣		Double. This is not the best double since your diamond suit is so weak. However, you do have 4 cards in all 3 unbid suits.
1♠	<p>Game #8 High Card Points? 21</p>	Double. You have a 2NT opening hand, but you are not the opener. The opponent has 12+ pts, leaving just 7 pts between the two partners.
1♥		Double. Force your partner to bid his/her best suit. If partner bids spades, then 2NT is safe.
1♦		Double. Same as above.
1♣		Double. Same as above.
1♠	<p>Game #9 High Card Points? 12 + 1 for length</p>	2♣.
1♥		2♣. It might not be wise to double with just 1 winner in each unbid suit and, when you double a major, you usually promise 4 cards in the other major.
1♦		2♣.
1♣		Pass. Opponent bid your suit.
1♠	<p>Game #10 High Card Points? 14</p>	Pass.
1♥		Pass. Some may double with 4 in other major.
1♦		Double. You have support for all 3 unbid suits.
1♣		Pass.